

# Dr Thomas James Mitchell

Audio Software Engineer  
Bristol, UK

# Curriculum Vitae

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## Profile

A motivated, organised and methodical audio software engineer with more than 9 years' design and development experience. A lifelong interest in music and a PhD in Computer Science combine to ensure competency, high productivity and a deep awareness of the technical and creative dimensions of the audio industry.

## Expertise

**Languages:** C, C++, Python, Java, Max/MSP, Pd, Visual Basic, HTML, CSS, javascript, C#

**Tools:** JUCE, GIT, SVN, Doxygen, L<sup>A</sup>T<sub>E</sub>X, Open Sound Control, Arduino, Processing, OpenFrameworks, MatLab, GTK+, LabWindows<sup>TM</sup>/CVI, Wordpress, JSON, XML

**Operating Systems:** MacOS X, Linux, UNIX, Windows

**Applications:** Xcode, Visual Studio, OpenOffice, MS Office, Final Cut Pro, Omnigraffle, Illustrator

**Audio:** Digital signal processing, audio engineering, composition, performance and production

**Miscellaneous:** Strong verbal/written communication, presentation, problem solving and teams skills

## Employment

### University of the West of England

*Senior Lecturer*

*Acting Associate Head of Department*

*Lecturer*

Bristol, UK

*2009 - present*

*November 2016 - January 2017*

*2007 - 2009*

- Fundraising for academic research, (raising over £350k since 2010)
- Managing and organising teaching teams and acting as Associate Head of Department during recruitment periods, supporting, representing and leading a team of 27 staff
- Supervision of 3 PhD and 4 MSc students; examination of 2 PhD and 6 MSc theses
- Curriculum design, development and leadership of MSc Music Technology and MSc Creative Technologies and major contributions to a range of undergraduate Music Technology programmes. Subject expertise in software design and development, DSP, HCI, machine learning, artificial intelligence, interactive art/music systems
- Publishing 22 manuscripts in international journals or conferences since 2010
- Forming research partnerships and running high-profile projects including: [www.danceroom-spec.com](http://www.danceroom-spec.com), [www.mimugloves.com](http://www.mimugloves.com), [www.phona.co.uk](http://www.phona.co.uk), [www.transmission.org](http://www.transmission.org), [www.secretlivesofbooks.org](http://www.secretlivesofbooks.org)

### Tracktion Software Corporation

*Consultant, Software Developer*

Washington, US

*2014 - 2015*

- Working closely with the development team designing, developing testing and maintaining algorithms, features and updates for the Tracktion Digital Audio Workstation (DAW) [www.tracktion.com](http://www.tracktion.com)

### Phona Ltd.

*Co-founder, Consultant, Developer*

Bristol, UK

*2014 - 2017*

- Leading and managing technical developments at Phona Ltd. an audio visual software development company focussing on mobile platform applications for voice training
- Responsible for product design/development, fundraising, project management, client liaison, build and release management

**Beardyman Management Ltd.***Consultant, Software Developer*London, UK  
*June 2013 - September 2013*

- Contributing to the BeardyTron live looping performance application
- Design, development, testing and maintenance of software features and application updates

**Mimu Ltd.***Co-founder, Consultant, Developer*London, UK  
*January 2013 - present*

- Development of the originating IP on which the company was formed including the user-centred development of all software components: GUI, signal processing/conditioning, machine learning algorithms, human factors, network, MIDI and wireless interfacing
- Responsibilities: software design/development, fundraising, stakeholder liaison, product design development in collaboration with designers and clients

**x-io Technologies***Consultant, Engineer*Bristol, UK  
*May 2011 - present*

- Software/firmware development for embedded motion sensors
- Co-design, development, fundraising and publicity for x-OSC: a wireless interface for interactive multimedia applications

**GE Inspection Technologies (formerly Hocking NDT)***Software/Design Engineer*St. Albans, UK  
*Sept 2001 - Aug 2003*

- Design and embedded development of commercial handheld non-destructive testing devices and applications
- Application and DSP software development in C
- Assistance with sales visits and client liaison

**HHB Communications Ltd***Engineer (Student Placement)*London, UK  
*Jun. 1999 - Jul. 2000*

- Development of audio test and analysis scripts/procedures
- Testing of prototype products for commercial release
- Servicing, fault finding and repair of professional electronic audio devices

**Education****University of The West of England***Fellow of the Higher Education Academy**PhD, Computer Music**PGCertHE (with Distinction)**BSc (Hons) Music Systems Engineering (1st Class)*Bristol, UK  
2015  
*2003 - 2010*  
*2007 - 2008*  
*1997 - 2001***Composition****Discography**Teamaxe + Ipam Belf, *Get the calw e.p.*, Massive Advance

2002

T-maxx, *Wellcome to Celebrity*, Spymania

1999

Mould, *Fluffy effort* on Various Artists *Mealtime*, Planet Mu

1997

Mould, *Holily's Theorum* on Various Artists *SpunkJazz*, iLL

1997

**References**

Martin Robinson, Spitfire Audio Ltd. martin@spitfireaudio.com